



Name **Scamp**
 Ht 3' 6" Wt 5st
 Appearance

Player
 Size Modifier -1 Age

Point Total **57**
 Unspent Points **93**

CHARACTER SHEET

ST	8	[-20]	HP	8	[0]
DX	12	[40]	Will	12	[0]
IQ	12	[40]	Per	12	[0]
HT	9	[-10]	FP	9	[0]



BASIC LIFT 13 DAMAGE Thr 1d-3 Sw 1d-2
 BASIC SPEED 5.25 [0] BASIC MOVE 5 [0]

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 13	BM x 1 5	Dodge 8

DAMAGE RESISTANCES							
Loc.	DR	HP	Notes	Loc.	DR	HP	Notes
Eyes	0+2	1		Groin	0+2	--	
Neck	0+2	--		Arms	0+2	4	
Skull	2+2	--		Hands	0+2	3	
Face	0+2	--		Legs	0+2	4	
Torso	0+2	8		Feet	0+2	3	

SKILLS			
Name	Level	Rel. Level	Cost
Brawling	12	DX+0	[1]
Innate Attack (Projectile)	12	DX+0	[1]

SPELLS			
Name	Level	Rel. Level	Cost
Fireball (Clerical)	10	IQ-2	[1]

ADVANTAGES		
Claws (Talons)		[8]
Damage Resistance (Fire Resistance) 2 (Limited Defense: Common (fire))		[6]

DISADVANTAGES		
Vulnerability (Shock, electricity) (Rare) (x2)		[-10]

ARMOR & POSSESSIONS			Location	Cost	Weight
Qty	Item				
1	Scamp skin (Damage Magicka, Resist Shock, Reflect Damage, Damage Health)			10	1

MÊLÉE WEAPONS									
Qty	Weapon	Skill	Damage	Reach	Pry/Blk	ST	Notes	Cost	Weight
	Brawling								
	Punch	12	1d-4 cut/imp	C	9	--			
	Bite	12	1d-4 cr	C	No	--			
	Kick	10	1d-3 cut/imp	C,1	No	--			

RANGED WEAPONS														
Qty	Weapon	Skill	Damage	Acc	Range	RoF	Shots	ST	Bulk	Rcl	LC	Notes	Cost	Weight
	Fireball (Clerical)	12	~1d burn	1	25 / 50							~1-3en		