



CHARACTER SHEET

Name **Hunger**
 Ht **5'6** Wt **7st**
 Appearance

Player
 Size Modifier **0** Age

Point Total **213**
 Unspent Points **-63**

ST	13	[30]	HP	18	CURRENT	[10]
DX	14	[80]	Will	10		[0]
IQ	10	[0]	Per	10	CURRENT	[0]
HT	12	[20]	FP	12		[0]

BASIC LIFT **34** DAMAGE Thr **1d** Sw **2d-1**
 BASIC SPEED **7** [**10**] BASIC MOVE **7** [**0**]

BLOCK/PARRY	MOVE	DODGE
0/11	BM x 1 7	Dodge 10

PARRY 11 Brawling	Reaction Modifiers Appearance: Status: +0 Other: +0
BLOCK 0	

DR 0 +2	TL: 3 [0] Cultural Familiarities
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SKILLS			
Name	Level	Rel. Level	Cost
Brawling	17	DX+3	[8]

SPELLS			
Name	Level	Rel. Level	Cost
Paralyze Limb (Clerical)	8	IQ-2	[1]

ADVANTAGES	
Claws (Long Talons)	[11]
Damage Resistance 2	[10]
Extra Attack 1	[25]
Toxic Attack 1 (Contact Agent; Cyclic (1 minute interval) (+5);	[8]
Cannot Parry; Melee Attack: Reach C; Resistible (HT-5))	

ARMOR & POSSESSIONS			Location	Cost	Weight
Qty	Item				
1	Void Salts (Restore Magicka, Damage Health, Fortify Magicka, Dispel)			75	1

MÊLÉE WEAPONS									
Qty	Weapon	Skill	Damage	Reach	Pry/Blk	ST	Notes	Cost	Weight
	Brawling								
	Punch	17	1d+1 cut/imp	C	11	--			
	Bite	17	1d cr	C	No	--			
	Kick	15	1d+2 cut/imp	C,1	No	--			
	Toxic Attack	17	1d tox R-HT-5	C	No	--			
			{x5/min}						

