



CHARACTER SHEET

Name **Frost Atronach**
 Ht 7' Wt
 Appearance

Player
 Size Modifier 0 Age

Point Total **195**
 Unspent Points **-45**

					CURRENT
ST	11	[10]	HP	11	[0]
DX	12	[40]	Will	12	[0]
IQ	12	[40]	Per	12	[0]
HT	11	[10]	FP	21	[0]

BASIC LIFT 24 DAMAGE Thr 1d-1 Sw 1d+1
 BASIC SPEED 6.25 [10] BASIC MOVE 6 [0]

ENCUMBRANCE	MOVE	DODGE
None (0) = BL 24	BM x 1 6	Dodge 9

DAMAGE RESISTANCES							
Loc.	DR	HP	Notes	Loc.	DR	HP	Notes
Eyes	0 +2	1		Groin	0 +2	--	
Neck	0 +2	--		Arms	0 +2	6	
Skull	2 +2	--		Hands	0 +2	4	
Face	0 +2	--		Legs	0 +2	6	
Torso	0 +2	11		Feet	0 +2	4	

SKILLS			
Name	Level	Rel. Level	Cost
Brawling	13	DX+1	[2]
Innate Attack (Projectile)	13	DX+1	[2]

SPELLS			
Name	Level	Rel. Level	Cost
Create Ice (Elemental)	13	IQ+1	[1]
Create Water (Elemental)	13	IQ+1	[1]
Freeze (Elemental)	13	IQ+1	[1]
Ice Dagger (Elemental)	13	IQ+1	[1]
Ice Sphere (Elemental)	15	IQ+3	[4]
Icy Touch (Elemental)	15	IQ+3	[4]
Icy Weapon (Elemental)	13	IQ+1	[1]
Shape Water (Elemental)	13	IQ+1	[1]

ADVANTAGES		
Damage Resistance 2 (Limited Defense: Very Common (Melee attacks); Reflection (As frost damage))		[18]
Magicka Points Bonus (Energy Reserve Only; Special Recharge)		[9]
Power Investiture 3		[30]
Resistant (Disease) (Occasional) (Immunity)		[10]
Resistant (Frost) (Common) (Immunity)		[15]
Resistant (Poison) (Common) (Immunity)		[15]

DISADVANTAGES		
Vulnerability (Fire) (Common) (x2)		[-30]

ARMOR & POSSESSIONS				
Qty	Item	Location	Cost	Weight
1	Frost Salts (Frost Damage, Resist Fire, Silence, Frost Shield)		60	.1

MÊLÉE WEAPONS										
Qty	Weapon	Skill	Damage	Reach	Pry/Blk	ST	Notes	Cost	Weight	
	Brawling	13	1d-2 cr	C	9	--				

RANGED WEAPONS														
Qty	Weapon	Skill	Damage	Acc	Range	RoF	Shots	ST	Bulk	Rcl	LC	Notes	Cost	Weight
	Ice Dagger (Elemental)	13	~1d-1 imp	3	30 / 60							~1-3en		
	Ice Sphere (Elemental)	13	~1d cr	2	40 / 80							~1-3en		

