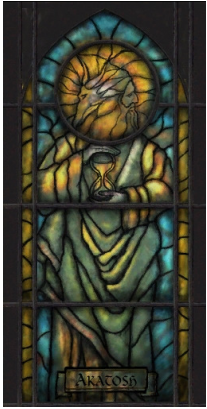


# *Gods of Tamriel*

## **Aedra, the Nine Divines**

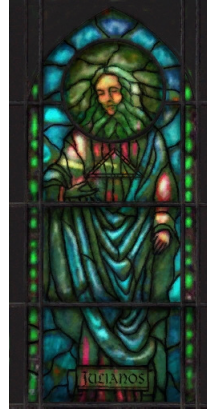
Kneel down and pray to the Nine Divines. This is the most important religious order in Cyrodiil. It combines the eight Aedra with the god-hero Tiber Septim.

### **Akatosh - Dragon God of Time**



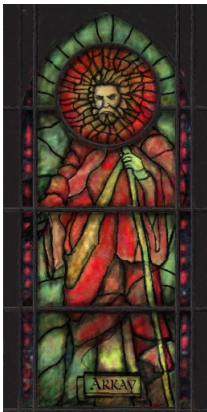
Akatosh is the chief deity of the Nine Divines, and one of two deities found in every Tamrielic religion (the other is Lorkhan). He is generally considered to be the first of the Gods to form in the Beginning Place; after his establishment, other spirits found the process of being easier and the various pantheons of the world emerged. He is the ultimate God of the Cyrodilic Empire, where he embodies the qualities of endurance, invincibility, and everlasting legitimacy.

### **Julianos - God of Wisdom and Logic**



Often associated with Jhunal, the Nordic father of language and mathematics, Julianos is the Cyrodilic god of literature, law, history, and contradiction. Monastic orders founded by Tiber Septim and dedicated to Julianos are the keepers of the Elder Scrolls.

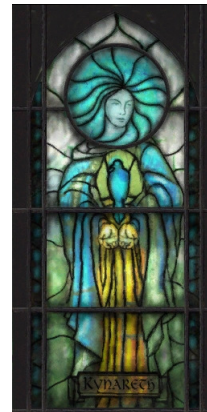
### **Arkay - God of Birth and Death**



Arkay is often more important in those cultures where his father, Akatosh, is either less related to time or where his time aspects are difficult to comprehend by the layman. He is the god of burials and funeral rites, and is sometimes associated with the seasons. His priests are staunch opponents of necromancy and all forms of the undead. It is said that Arkay did not exist before the world was created by the gods under Lorkhan's supervision/urging/trickery.

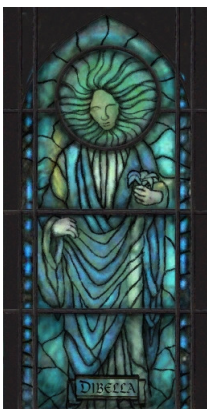
Therefore, he is sometimes called the Mortals' God.

### **Kynareth - Goddess of Air**



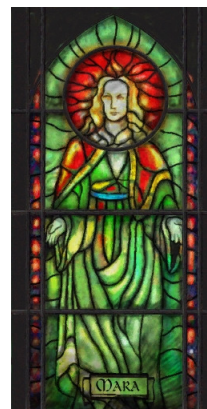
Kynareth is the strongest of the Sky spirits and is the deity of the heavens, the winds, the elements, and the unseen spirits of the air. Patron of sailors and travelers, Kynareth is invoked for auspicious stars at birth and for good fortune in daily life. In some legends, she is the first to agree to Lorkhan's plan to invent the mortal plane, and provides the space for its creation in the void. She is also associated with rain, a phenomenon said not to occur before the removal of Lorkhan's divine spark.

### **Dibella - Goddess of Beauty**



Goddess of beauty, personality, art and sex. In Cyrodiil, she has nearly a dozen different cults, some devoted to women, some to artists and aesthetics, and others to erotic instruction.

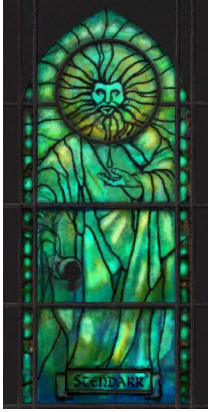
### **Mara - Mother-Goddess, Goddess of Love**



Nearly universal goddess. Origins started in mythic times as a fertility goddess. In Skyrim, Mara is a handmaiden of Kyne. In the Empire, she is Mother-Goddess. She is sometimes associated with Nir of the 'Anuad', the female principle of the cosmos that gave birth to creation. Depending on the religion, she is either married to Akatosh or Lorkhan, or the concubine of both.

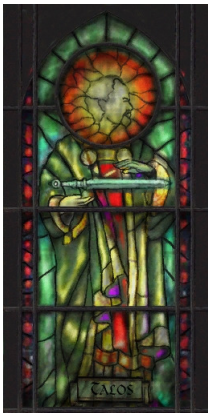
# *Gods of Tamriel*

## **Stendarr - God of Mercy**



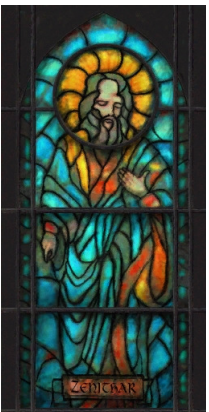
Stendarr is the patron of righteous might and merciful forbearance. He is the inspiration of magistrates and rulers, the patron of the Imperial Legions, and the comfort of the lawabiding citizen. Stendarr has evolved from his Nordic origins into a deity of compassion or, sometimes, righteous rule. He is said to have accompanied Tiber Septim in his later years. In early Altmeri legends, Stendarr is the apologist of Men.

## **Talos - God of War and Governance, Hero of Men**



Tiber Septim, Talos, the Dragonborn, Heir to the Seat of Sundered Kings, is the greatest hero-god of Mankind, and worshipped as the protector and patron of just rulership and civil society. Tiber Septim conquered all of Tamriel and ushered in the Third Era and the Third Empire. In his aspect of Ysmir, 'Dragon of the North,' Tiber Septim is also invoked as the patron of questing heroes.

## **Zenithar - God of Work and Commerce**



Zenithar is the deity of wealth, labor, commerce, and communication. His priests have shown that the way to peace and prosperity is through earnest work and honest profit, not through war and bloodshed. Zenithar is understandably associated with Z'en. In the Empire, however, he is a far more cultivated god of merchants and middle nobility. His worshippers say, despite his mysterious origins, Zenithar is the god 'that will always win'.